

Global Electronic Gaming Machines (EGM) Market 2017 Key Players, Share, Applications, Segmentation and Forecast to 2022

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[Electronic Gaming Machines \(EGM\) Market:](#)

Executive Summary

This report studies [Electronic Gaming Machines \(EGM\)](#) in Global market, especially in North America, China, Europe, Southeast Asia, Japan and India, with production, revenue, consumption, import and export in these regions, from 2012 to 2016, and forecast to 2022.

This report focuses on top manufacturers in global market, with production, price, revenue and market share for each manufacturer, covering

Sega
Microsoft
PlayStation
Sony
Tai Rely
Nintendo
I-dong
Timetop
Subor
Alien technology
Uniscom
JXD
WINYSON
THRUSTMASTER
BLACK HORNS
BETOP



Electronic Gaming Machines (EGM) Market

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By types, the market can be split into

Poker EGMs

TV EGMs

Large-scale EGMs

By Application, the market can be split into

TV Games

ARC Games

Pocket Games

PC Games

By Regions, this report covers (we can add the regions/countries as you want)

North America

China

Europe

Southeast Asia

Japan

India

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